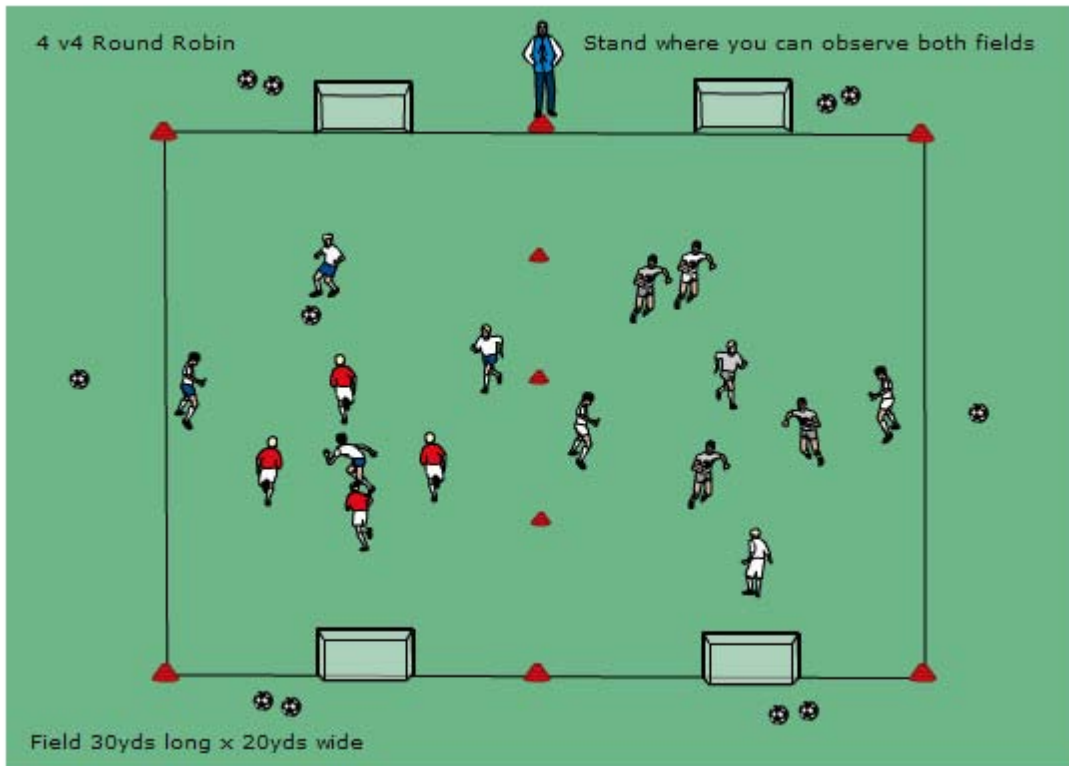


Round Robin



The Setup: Two fields (30 yds. long x 20 yds. wide) side by side. Four groups of 4 with different color pinnies. Games should be 5 to 7 minutes long. Keep score. Each team should play each opponent (3 Games).

The Game: as pictured. In the 4v4 set-up you should allow the game to teach the players, but there are several things a coach can observe/encourage: *Who is "stretching the field" (providing the length; Who's providing the width. (Support to the player on the ball shouldn't be square, but at an angle).* Defenders should try to remain compact (close together) the attackers should provide enough movement that they can pull the defenders apart.

Note: You can use several variations or change the size of the goal depending on your objective.

- If my team does a poor job pressuring the ball, I will play with a slightly larger goal. This will force my defenders to get closer to the attacker on the ball (close down space).
- If my team is slow to step up as a group on the attack I'll add the restriction that no goal counts unless all attacking players are over the midfield line (not pictured).

This is a great exercise to lead into the Four Goal game.